



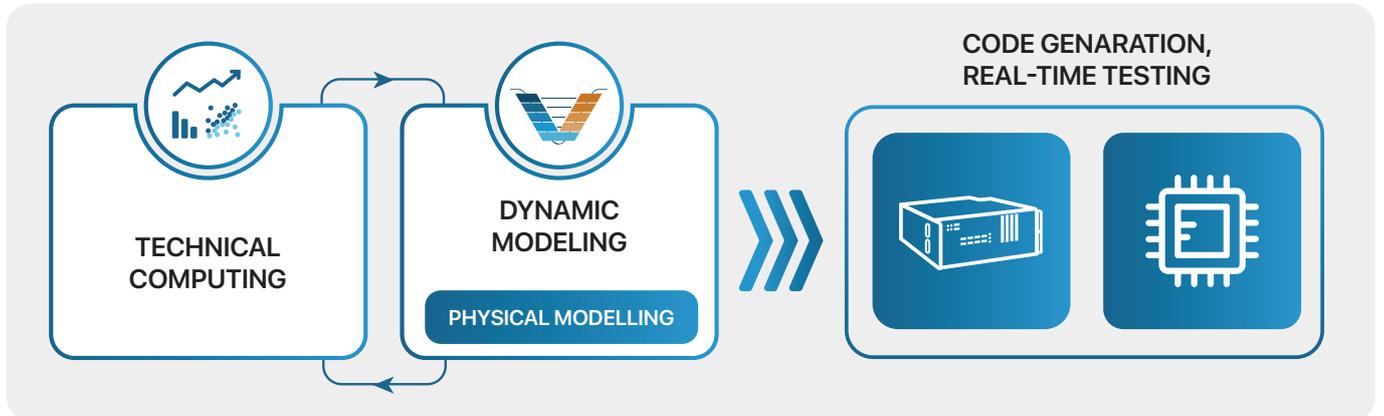
# Integrated engineering platform

for research, simulation, verification and test of technical systems using math and model-based design.





Integrated engineering platform for research, simulation, verification and test of technical systems using math and model-based design.



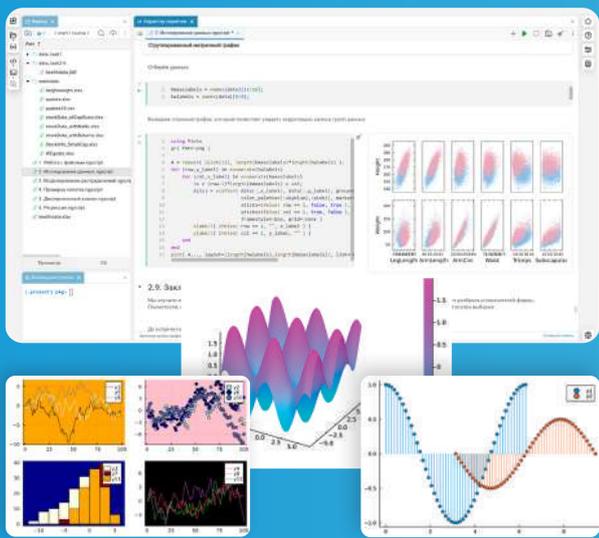
 Integrated environment for technical computing and dynamic modeling using block diagrams.

 Used for mathematics, machine learning, AI, control design, digital signal processing, physical modeling, embedded systems development.

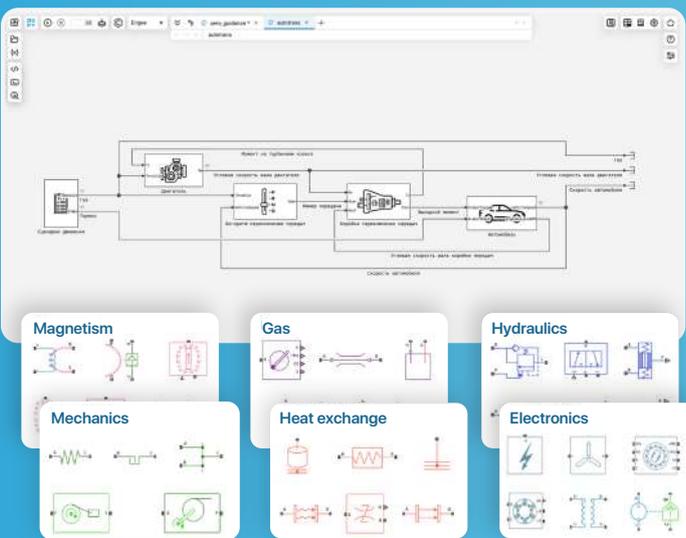
 Detailed documentation and professional support. Ready-made examples and training courses.

 Cloud-based client-server architecture allows quick deployment in a critical IT infrastructure, organize a unified data repository and effective project management.

 **Technical computing**



 **Dynamic modeling**



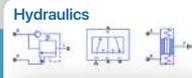
**Magnetism**



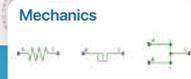
**Gas**



**Hydraulics**



**Mechanics**



**Heat exchange**



**Electronics**



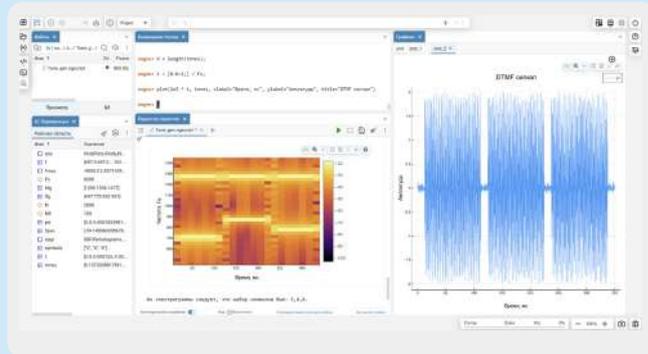
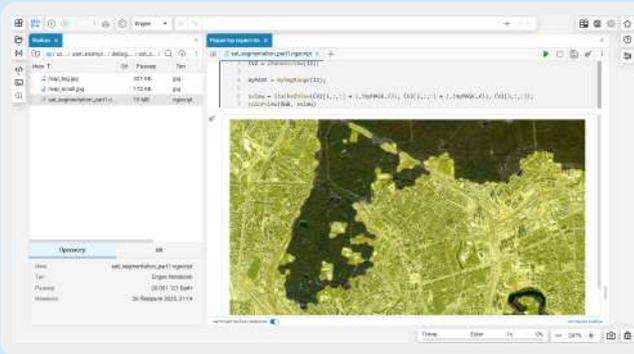
## Applications and Industries

- |   |  |  |  |
|---|--|--|--|
|  Control systems |  Engineering research and data analysis, AI |  Aerospace              |  Automotive and transportation industry |
|  Defence and UAV |  Energy production                          |  DSP systems and Radars |  Wireless communications                |

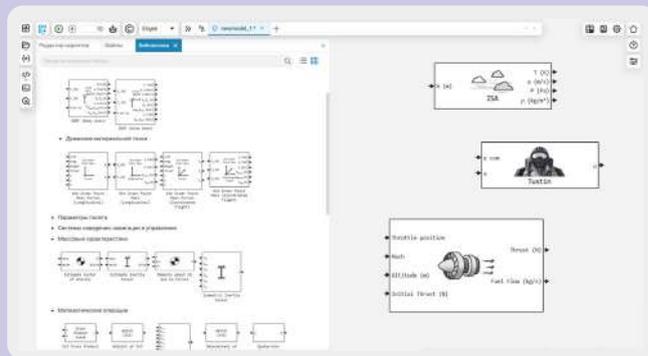
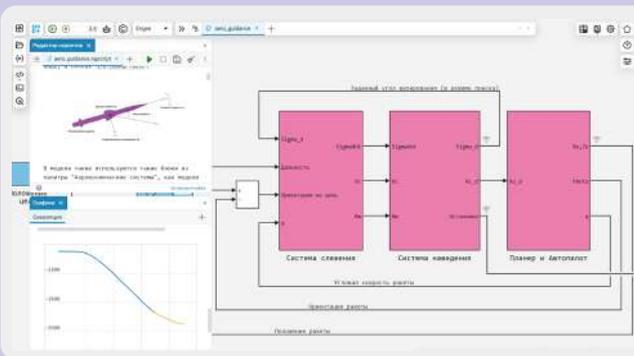
# Modern and user-friendly UI



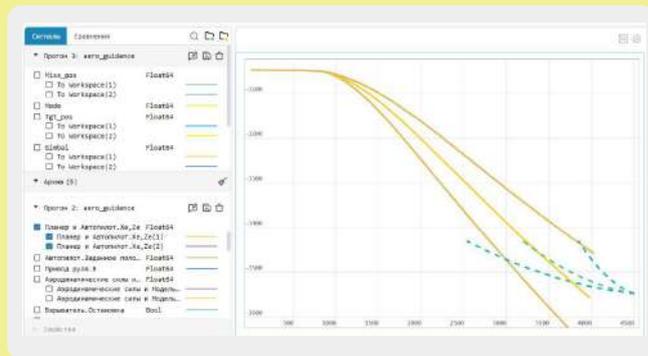
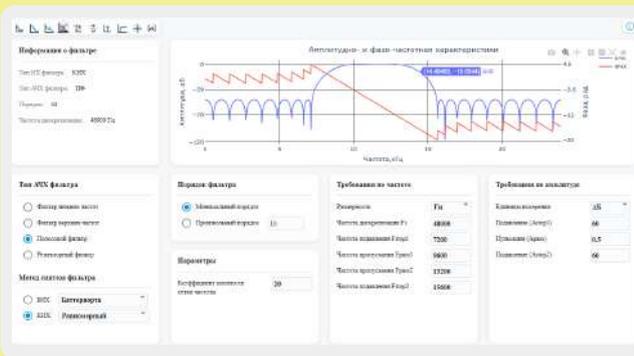
## Interactive computing and development environment



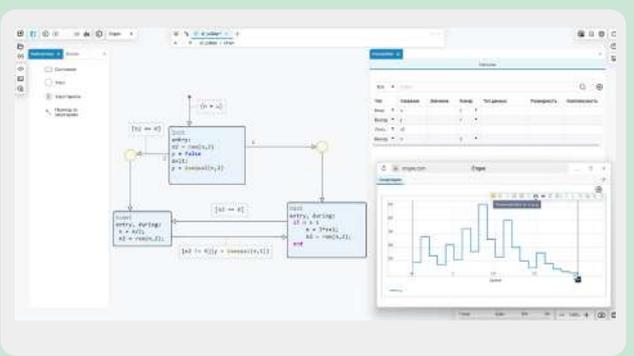
## Dynamic modeling



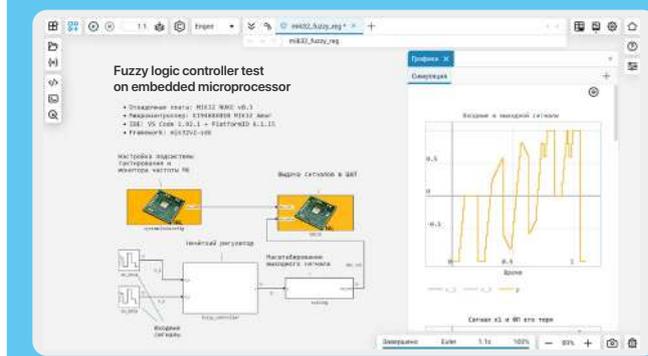
## Technical Apps



## State machines



## Embedded code generator



# Technical computing with Engee



Multi-language IDE for development of engineering scripts, codes, programs and applications. Designed to be convenient for solving various technical tasks.

Engee is an out-of-the-box environment in your browser that requires no installation or setup.



**DATA ANALYSIS**  
Explore, model and analyze data



**VISUALIZATION**  
Visualize and explore results



**PROGRAMMING**  
Create scripts, functions and classes



**MODEL INTEGRATION**  
Seamless workflow for automation and tests

## Engee technical computing features



Live interactive scripts



Visualization and scientific graphics



Multi language support: Julia, Python, MATLAB, Fortran, C/C++



Dozens of preinstalled libraries



High operating speed



Low-code apps for engineers

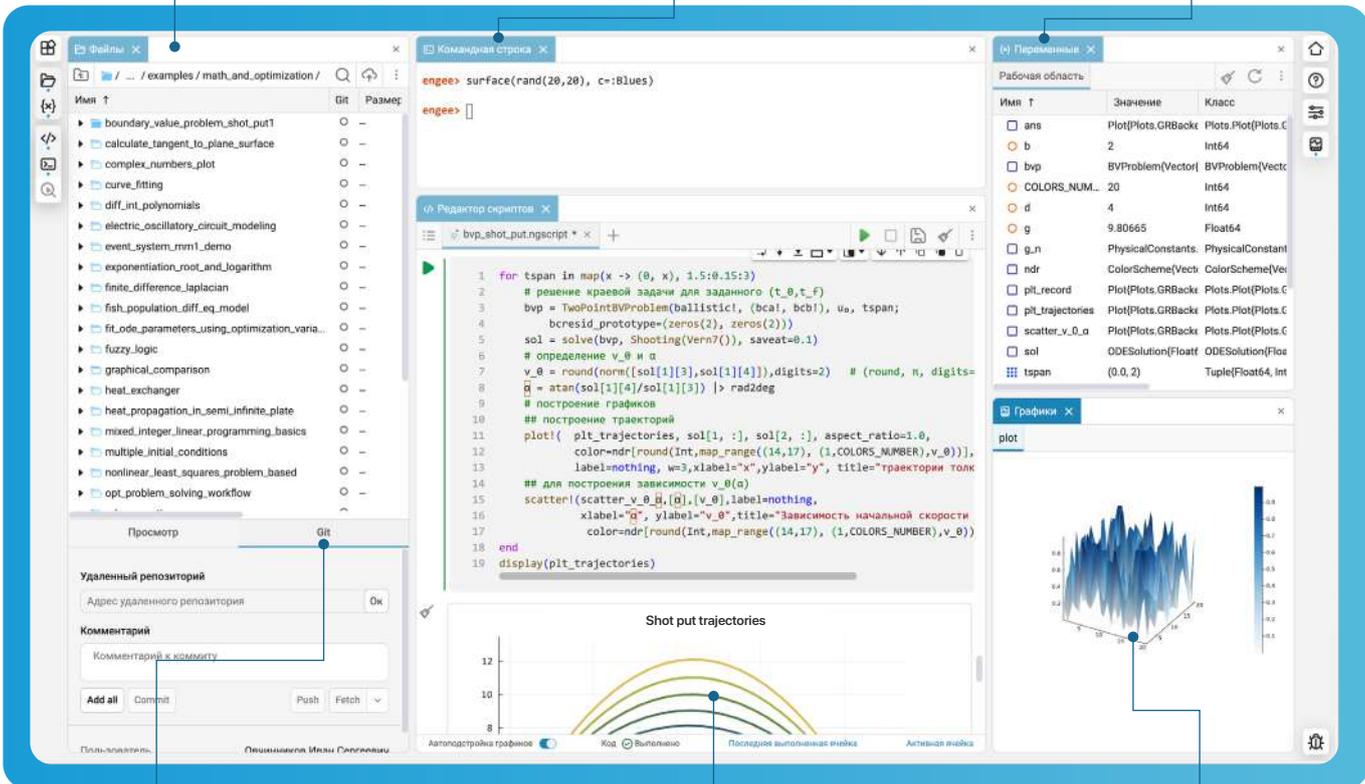


Unique system objects and proprietary function libraries for specialized tasks

**File browser**

**Command line interface**

**Variables**



**Git support**

```
1 for tspan in map(x -> (0, x), 1.5:0.15:3)
2   # решение краевой задачи для заданного (t_0, t_f)
3   bvp = TwoPointBVPProblem(ballistic1, (bc1, bc2), u0, tspan;
4     bresid_prototype=(zeros(2), zeros(2)))
5   sol = solve(bvp, Shooting(Vern7()), saveat=0.1)
6   # определение v_0 и a
7   v_0 = round(norm([sol[1][3], sol[1][4]]), digits=2) # (round, n, digits=
8   a = atan(sol[1][4]/sol[1][3]) |> rad2deg
9   # построение графиков
10  # построение траекторий
11  plot!( plt_trajectories, sol[1, :], sol[2, :], aspect_ratio=1.0,
12        color=ndr[round(Int, map_range((14,17), (1, COLORS_NUMBER), v_0))],
13        label=nothing, w=3, xlabel="x", ylabel="y", title="траектории толк
14  # для построения зависимости v_0(a)
15  scatter!(scatter_v_0_a, [a], [v_0], label=nothing,
16           xlabel="a", ylabel="v_0", title="Зависимость начальной скорости
17           color=ndr[round(Int, map_range((14,17), (1, COLORS_NUMBER), v_0))
18  end
19  display(plt_trajectories)
```

**Live scripts**

**Plots**

Имя	Т	Значение	Класс
ans		Plot{Plots.GRBackend{Plots.Plot{Plots.C...}}	
b		2	Int64
bvp		BVPProblem{Vector{...}}	BVPProblem{Vecto...
COLORS_NUM...		20	Int64
d		4	Int64
g		9.80665	Float64
g.n		PhysicalConstants	PhysicalConstant
ndr		ColorScheme{Vecto...	ColorScheme{Vect...
plt_record		Plot{Plots.GRBackend{Plots.Plot{Plots.C...}}	Plot{Plots.GRBacke...
plt_trajectories		Plot{Plots.GRBackend{Plots.Plot{Plots.C...}}	Plot{Plots.GRBacke...
scatter_v_0_a		Plot{Plots.GRBackend{Plots.Plot{Plots.C...}}	Plot{Plots.GRBacke...
sol		ODESolution{Float64, ODESolution{Floa...	ODESolution{Floa...
tspan		(0.0, 2)	Tuple{Float64, Int...



Engage is a foundation for model-based design of complex technical systems. It enables engineers to use familiar graphical block diagrams to simulate before hardware implementation, and to deploy algorithms without hand coding.

The environment provides a functional and modern model editor, efficient debugging tools, and rich library of engineers-useful blocks for wide range of technical applications.

Engage provides efficient tools for multi-level modeling of systems with complex architecture, automatic generation of production-ready code, continuous testing and verification of embedded systems.



## MULTIDOMAIN SYSTEMS

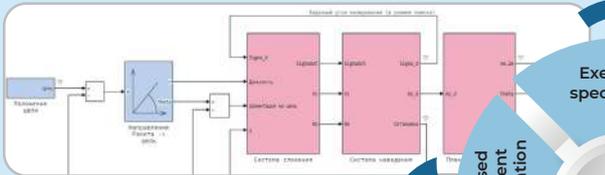
Mathematical core of our own design allows combining hybrid system models (discrete and continuous), multirate systems (subsystems with different sampling times), causal (algorithms and environment), physical models, user blocks and libraries



### CONTINUOUS MODELS

Creation and debugging of control systems of any complexity in continuous time using system models:

- Block Libraries for Aerospace systems and automatic control system
- System dynamics
- Environment models
- Simulink models conversion

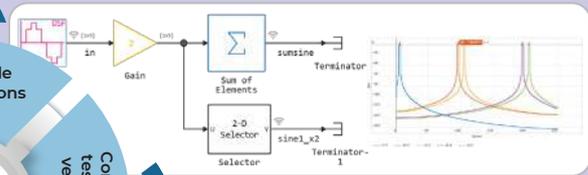


### DISCRETE MODELS



Fundamental capabilities for development of digital systems: vectorization, creation of mixed-signal models, models with different sampling rates:

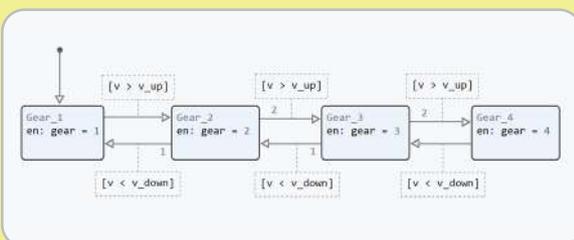
- Digital control
- Libraries for DSP, Communications, Radar
- RF components
- LTE, 5G



### STATE MACHINES

The best tool for visual control logic design using state diagrams. Graphical representation of system states and describing the logic of transitions between them:

- Control logic
- Failure handling
- System modes



**MODELS**

Model-based development and simulation

Executable specifications

Continuous testing and verification

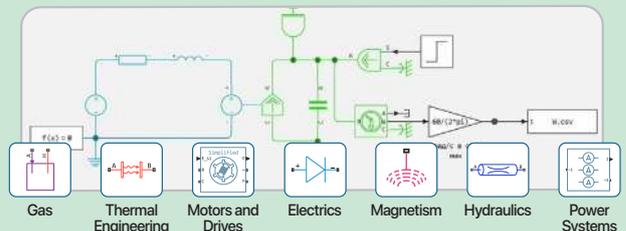
Implementation with automatic code generation

### PHYSICAL MODELS



Rich libraries of acausal physics models for various areas of engineering:

- Electronics and Energy
- Mechanics
- Hydraulics
- Electrical Machines
- Import of FMI components
- Custom user physical blocks



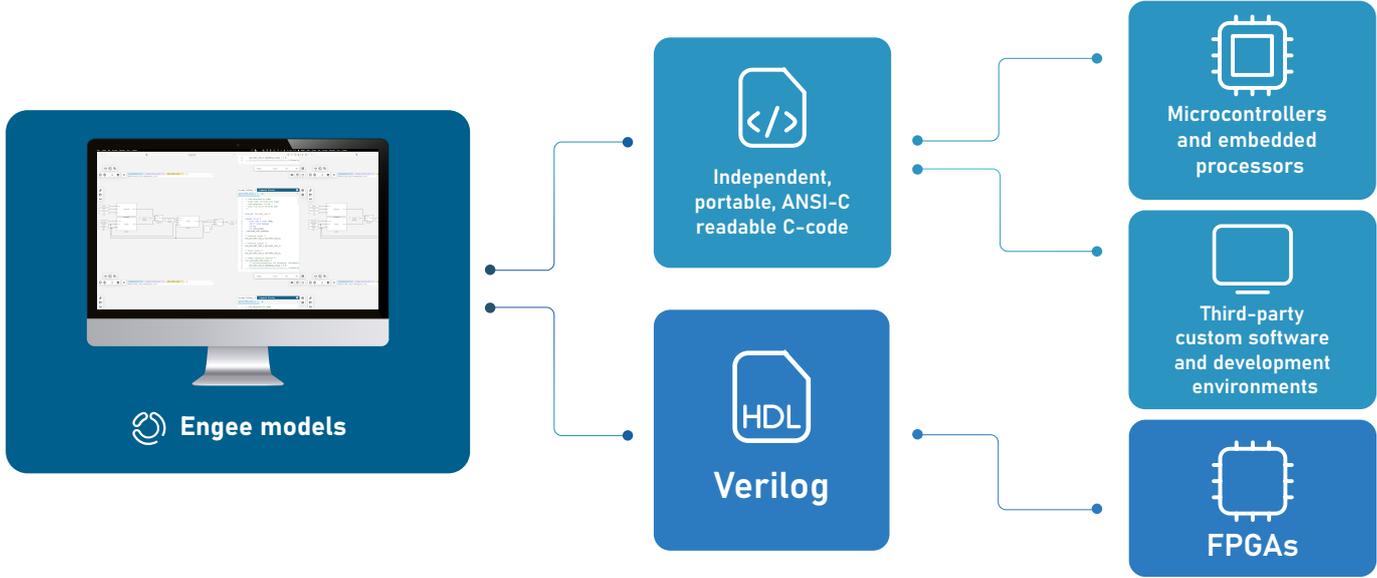
# Embedded code generation



The Engee code generator creates fast, compact, human-readable, portable, independent from Engee, traceable to model C-code suitable for industrial use:

● Apply the generated code in an external IDE to create an executable object file for embedded floating-point or fixed-point processors.

● Integrate generated code with manually written code (existing or processor-specific) for user applications or other engineering software.



## Microprocessors support:

- ARM
- Texas Instruments
- Baikal
- Elbrus
- Elvis
- Mikron
- Milandr
- FPGA



## Development boards support:

- Arduino
- Raspberry Pi
- STM32
- MIK32
- Custom

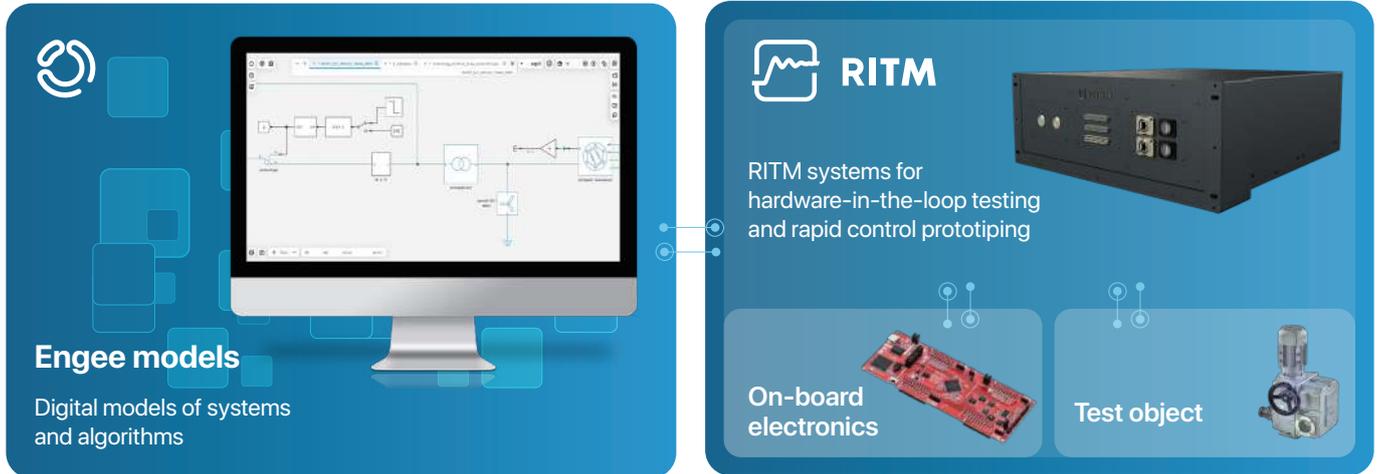


# Real-time simulation and testing

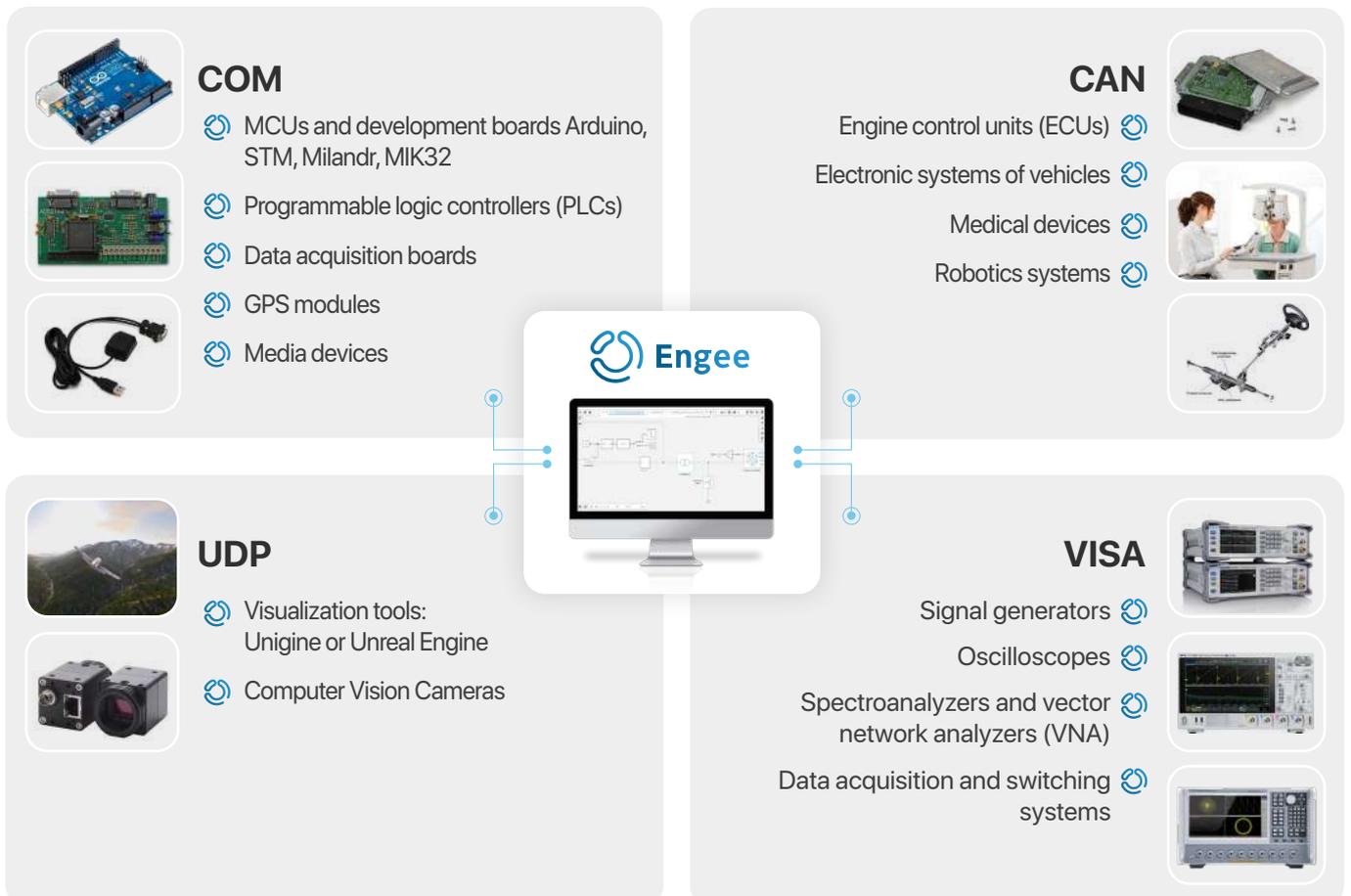


Seamless integration with RITM real-time target computers allows to create, control, and instrument real-time applications from Engage models and run them on RITM.

RITM systems support connection of external devices via various digital and analog interfaces, multi-channel data capture and are ideal for rapidly prototyping control designs and thoroughly testing embedded controllers with digital twins.



## Engage third-party devices and software support





Join our Telegram-channel



[global.engee.com](https://global.engee.com)

